Neck

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In the evolving landscape of robotics, the quest to replicate human attributes within machines has led to a convergence of biological inspiration and engineering innovation. This paper delves into the intricate realm of designing a biomimetic neck for a full human robot project, where the intricate biomechanics of the human neck serve as a foundation for mechanical emulation. By closely mirroring the natural movements and structures of the human neck, we embark on a journey that not only strives to capture lifelike motion but also expands the horizons of robotic articulation and interaction.



Figure 1: Neck concept by Edon Guraziu www.artstation.com/guraziu